

Learn everything about 30 MINUTES MISSIONS!

# 30 MINUTES MISSIONS

30 ミニッツ ミッションズ エントリーカタログ

# ENTRY CATALOGUE

*Create your very own mass-produced unit with infinite customization possibilities!!*



30 MINUTES MISSIONS



## Welcome to the world of 30 MINUTES MISSIONS



A few decades had passed since an interspatial portal (Gate) suddenly appeared in Earth's orbit, an event which was later known as the Sky Fall incident.

Conflicts still plagued the world, but the birth of a certain weapon drastically changed modern combat tactics.

The appearance of the EXAMACS, Extended Armament & Module Assemble & Combine System, quickly changed the world's military balance.

2XXX was drawing to a close.

Another interspatial portal (Gate) had appeared in Earth's orbit.

What emerged from the Gate was an alien species from the planet Byron which closely resembled Earthlings.

The Byron Forces began attacking countries with their machines named the Portanova that resembled Earth's EXAMACS units.

The warring countries came together to form the Earth Alliance Forces.

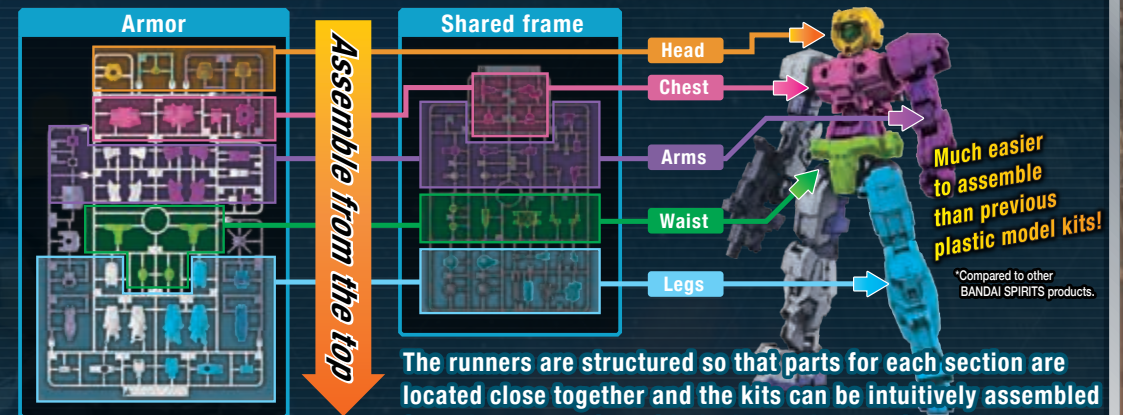
The war between the Alliance Forces and the Byron Forces had just begun.

## What is 30 MINUTES MISSIONS ?



### 30MM KITS

are mass-produced units that are *designed easy to assemble!*

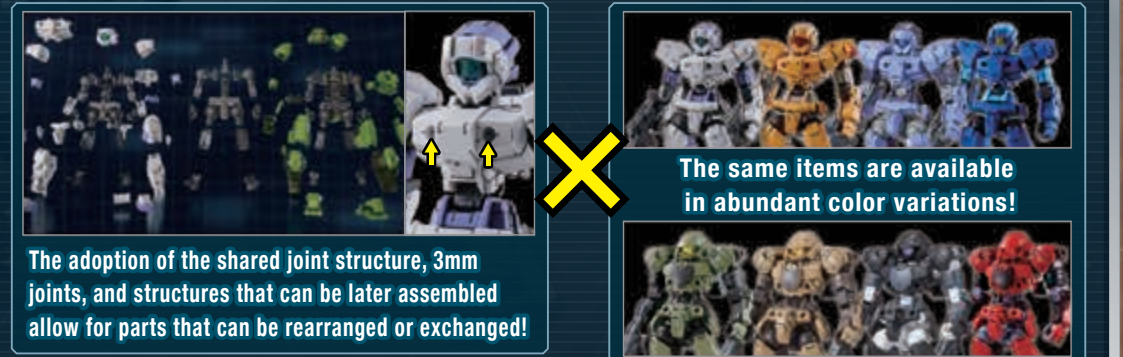


The runners are structured so that parts for each section are located close together and the kits can be intuitively assembled from the top starting with the head, chest, waist, and so on!



### 30MM KITS

have shared joint structures/3mm joints as well as color variations *allowing for infinite possibilities for customization!*



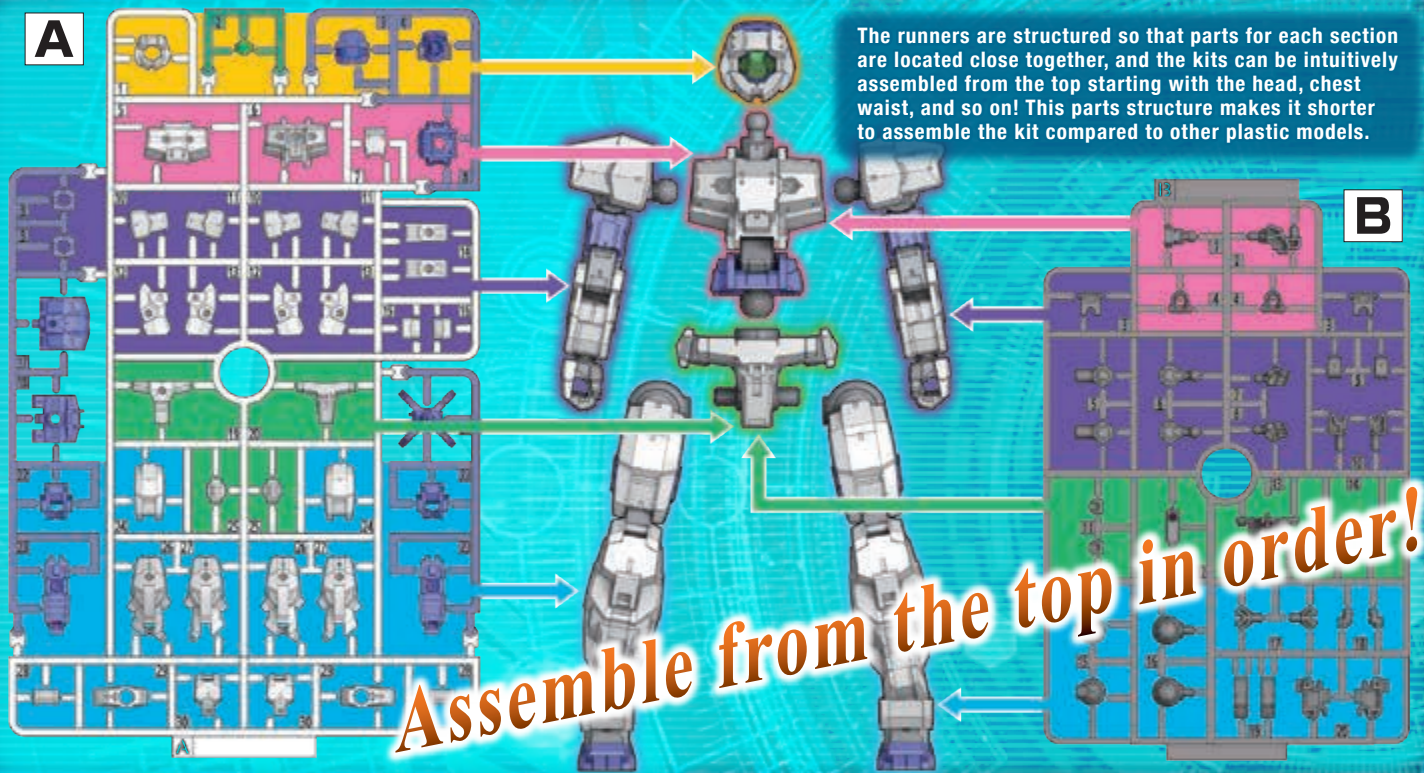
The adoption of the shared joint structure, 3mm joints, and structures that can be later assembled allow for parts that can be rearranged or exchanged!

Recommended for plastic model beginners!

# Assemble in 30 minutes

The secret of 30MM assembly structure is here!

Parts for each section are laid out together!



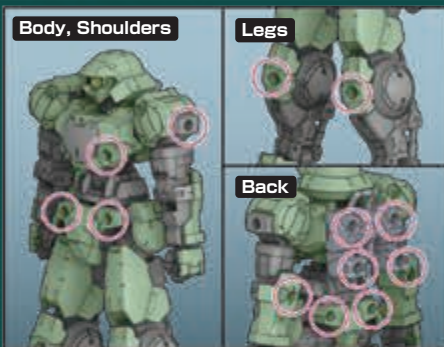
The runners are structured so that parts for each section are located close together, and the kits can be intuitively assembled from the top starting with the head, chest, waist, and so on! This parts structure makes it shorter to assemble the kit compared to other plastic models.

## Once the machine is finished, try customizing the kit!

\*The images show general examples. Some products may not be attached depending on the shape.

### CUSTOMIZE

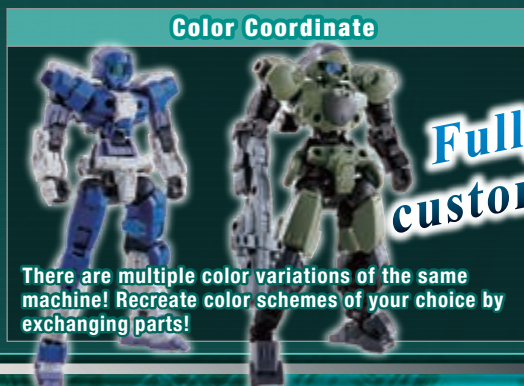
Freely attach parts with 3mm joints!



Various parts can be attached to the 3mm joints placed throughout the machines!

Infinite possibilities for customization!

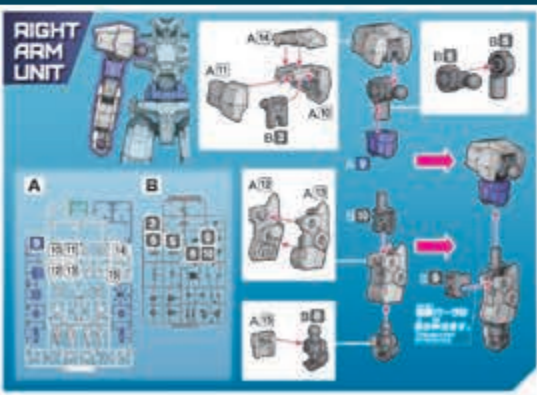
Easy customization allows for various Color Coordinate and Style Change



Fully enjoy customization!

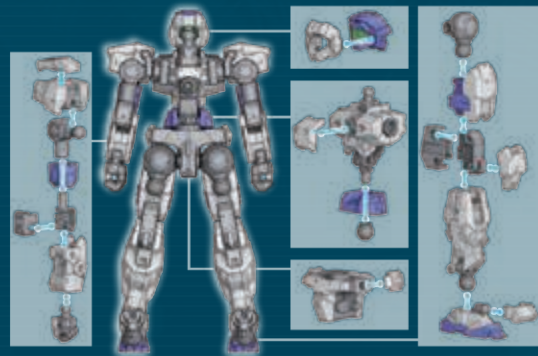
### Instruction manual teaches you the current assembly process.

The assembly process is easy to understand as the instruction manual also explains separately for each part.



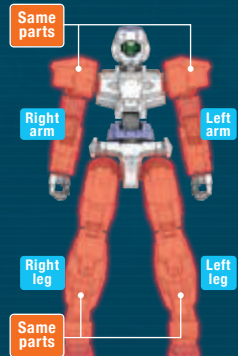
### Easy to assemble with the shared joint structure.

The kits have simple structures that allow for easy assembly! Also, all machines have the same joint structure, making them perfect for customization! The exchange points allow you to rearrange units and replace parts between different machines!



### Assembly Point

The parts for the left and right arms and legs are mostly the same! Understand the structures to shorten assembly time!



### ACTIONS



Dynamic poses are available with wide range of articulation!

Recreate the battle you imagine!





# 30MM 1/144 eEXM-17 ALTO

JPY 1,380 each

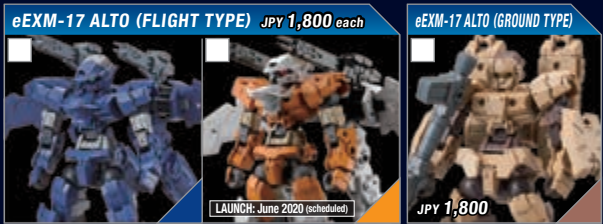


Includes two armaments: a submachine gun and a knuckle. The kit is equipped with a backpack with hardpoints. One Roy-Roy, a small support mecha that can be combined with the main unit, is included.

Available in multiple color schemes! More new colors are scheduled to be released!



Local type units with specialized equipment for each battlefield are also here!



eEXM-17 ALTO (FLIGHT TYPE) JPY 1,800 each  
 [LAUNCH: June 2020 (scheduled)]

eEXM-17 ALTO (GROUND TYPE) JPY 1,800

- [Includes:]  
 ■ Submachine gun ×1  
 ■ Icon Mecha ×1  
 ■ Backpack ×1  
 ■ Knuckle ×1  
 [Contents:]  
 ■ Runners ×4  
 ■ Marking stickers ×1  
 ■ Instruction manual ×1

[Roy-Roy]

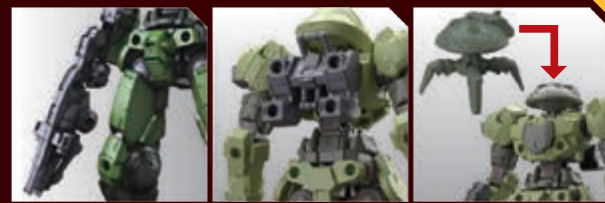


Mechanic Designer KANETAKE EBIKAWA



# 30MM 1/144 bEXM-15 PORTANOVA

JPY 1,380 each

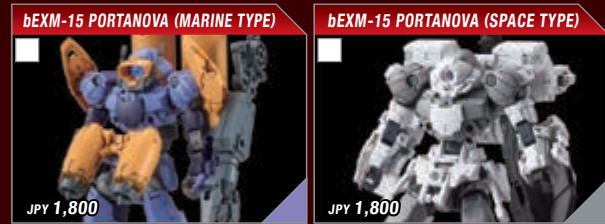


Includes two armaments: a rifle and a knuckle. The kit is equipped with a backpack with hardpoints. One Roy-Roy, a small support mecha that can be combined with the main unit, is included.

Available in multiple color schemes! More new colors are scheduled to be released!



Local type units with specialized equipment for each battlefield are also here!



bEXM-15 PORTANOVA (MARINE TYPE) JPY 1,800

bEXM-15 PORTANOVA (SPACE TYPE) JPY 1,800

- [Includes:]  
 ■ Rifle ×1  
 ■ Icon Mecha ×1  
 ■ Backpack ×1  
 ■ Knuckle ×1  
 [Contents:]  
 ■ Runners ×4  
 ■ Marking stickers ×1  
 ■ Instruction manual ×1

[Roy-Roy]



Mechanic Designer KANETAKE EBIKAWA

## OPTION ARMOR JPY 300 each

\*The main 30MM units are not included.



# Fully enjoy customization!!

## OPTION ARMOR JPY 300 each

\*The main 30MM units are not included.



## Option Parts



OPTION WEAPON 1 FOR ALTO JPY 500	OPTION WEAPON 1 FOR PORTANOVA JPY 500	MULTI BOOSTER UNIT JPY 600	OPTION BACKPACK 1 JPY 400
ARM UNIT RIFLE / LARGE CLAW JPY 600	OPTION BACKPACK 2 JPY 400	OPTION PARTS SET 1 JPY 600	OPTION PARTS SET 2 JPY 600

## Combine items for original customization!

30MM 1/144 eEXM-17 ALTO [WHITE] JPY 1,380 + 30MM 1/144 bEXM-15 PORTANOVA [WHITE] JPY 1,380 + 30MM 1/144 OPTION ARMOR FOR COMMANDER TYPE [ALTO EXCLUSIVE / WHITE] JPY 300 + 30MM 1/144 OPTION ARMOR FOR SPECIAL SQUAD [PORTANOVA EXCLUSIVE / LIGHT GRAY] JPY 300

The shared joint structure allows for mix builds using the Alto and Portanova!



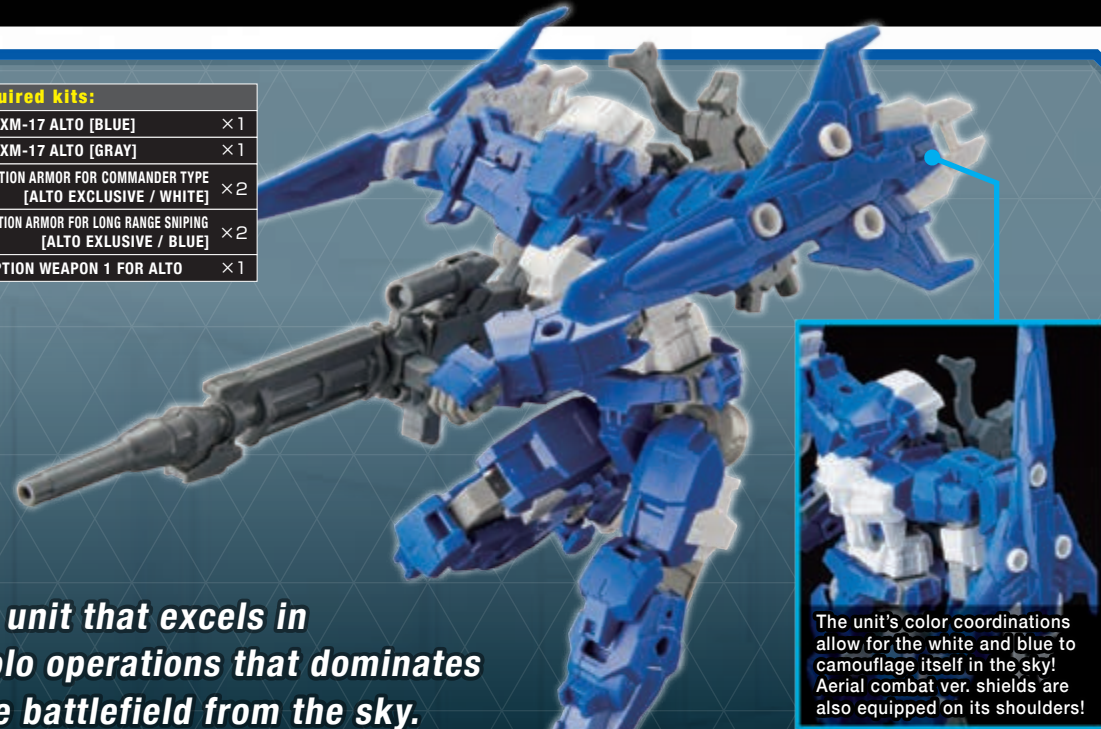
\*The images are for illustration purposes. \*The images are CG representations based on developmental design data. \*Product specifications may change without notice.

# 30MM CUSTOMIZATION SAMPLES

Customize your unit to create your own unique world!

EASY

- Required kits:**
- eEXM-17 ALTO [BLUE] ×1
  - eEXM-17 ALTO [GRAY] ×1
  - OPTION ARMOR FOR COMMANDER TYPE [ALTO EXCLUSIVE / WHITE] ×2
  - OPTION ARMOR FOR LONG RANGE SHIPING [ALTO EXCLUSIVE / BLUE] ×2
  - OPTION WEAPON 1 FOR ALTO ×1



A unit that excels in solo operations that dominates the battlefield from the sky.



The unit's color coordinations allow for the white and blue to camouflage itself in the sky! Aerial combat ver. shields are also equipped on its shoulders!

## eEXM-17 ALTO (Aerial sniping ver.)

Customize your unit to create your own unique world!

EASY



An original unit with eye-catching red and dark gray colors! The clear part for the eye has also been changed to a blue one!

- Required kits:**
- bEXM-15 PORTANOVA [RED] ×1
  - bEXM-15 PORTANOVA [DARK GRAY] ×1
  - OPTION ARMOR FOR SPECIAL SQUAD [PORTANOVA EXCLUSIVE / LIGHT GRAY] ×1
  - OPTION WEAPON 1 FOR PORTANOVA ×1



The red unit leads the Byron Forces into war and is a central factor in the battle situation.

## bEXM-15 PORTANOVA (Special ops ver.)



Earth Alliance Forces

HARD



The C-type joints have been used for the unit resulting in its three-dimensional presence!

A lightning-fast unit belonging to the Alliance's forces with high mobility and offensive abilities.

## eEXM-17 ALTO (High mobility ver.)

- Required kits:**
- eEXM-17 ALTO [WHITE] ×1
  - eEXM-17 ALTO [PURPLE] ×1
  - eEXM-21 RABIOT [WHITE] ×1
  - OPTION ARMOR FOR COMMANDER TYPE [ALTO EXCLUSIVE / WHITE] ×1
  - OPTION ARMOR FOR SPECIAL OPERATION [RABIOT EXCLUSIVE / DARK GRAY] ×2
  - OPTION WEAPON 1 FOR ALTO ×1
  - MULTI BOOSTER UNIT ×1
  - OPTION BACKPACK 1 ×1
  - ARM UNIT RIFLE / LARGE CLAW ×1
  - OPTION PARTS SET 1 ×1
  - OPTION PARTS SET 2 ×1



Byron Army

HARD



The parts used on the chest gives the unit more depth!

A unit with overwhelming offensive abilities resembling a demon...

## bEXM-15 PORTANOVA (Squad leader ver.)

- Required kits:**
- bEXM-15 PORTANOVA [BLACK] ×1
  - bEXM-15 PORTANOVA (SPACE TYPE)[GRAY] ×1
  - bEXM-14T CIELNOVA [DARK GRAY] ×1
  - OPTION ARMOR FOR COMMANDER TYPE [PORTANOVA EXCLUSIVE / RED] ×1
  - OPTION ARMOR FOR SPECIAL SQUAD [PORTANOVA EXCLUSIVE / LIGHT GRAY] ×1
  - OPTION ARMOR FOR DEFENSE OPERATIONS [CIELNOVA EXCLUSIVE / GRAY] ×1
  - OPTION WEAPON 1 FOR PORTANOVA ×1
  - MULTI BOOSTER UNIT ×1
  - ARM UNIT RIFLE / LARGE CLAW ×1
  - OPTION BACKPACK 2 ×1
  - OPTION PARTS SET 1 ×1
  - OPTION PARTS SET 2 ×1

# 30 MINUTES MISSIONS NEW LINE UP *New designers have joined to bring a new turning point for customization!*

The Earth Alliance Forces has developed the new Rabirot unit!



Mechanic Designer  
**TAKAYUKI YANASE**

- Now on sale
- Now on sale
- LAUNCH: May 2020 (scheduled)

*Adopts new gimmicks that bring even more excitement to customization!*

**1 New customization structure!**

A new C-type joint structure has been added to the armor! This enables new forms of customization!

**1 Expandable joint structures!**

[Portanova's legs] [Cielnova's groin joint]

The new groin joint parts can be built into preexisting units to rearrange their proportions!

**2 Works with weapons!**

OPTION WEAPON 1 FOR ALTO (\*sold separately)

The parts work with previous weapon sets!

Standard weapon included with the Rabirot

The grip parts can be removed and the connector parts can be used to combine it with the Alto Option Weapon 1!

**2 Unique parts structures!**

The massive legs and long forearms allow for a wide variety of customization possibilities!

A new backpack that can be expanded upward is here!

**3 The chest parts work with the Alto!**

FOR CLOSE FIGHTING

FOR LONG RANGE SHIPS

FOR COMMANDER TYPE

**3 The chest parts work with the Portanova!**

FOR CLOSE FIGHTING

FOR SPECIAL SQUAD

FOR COMMANDER TYPE

The new Cielnova unit joins to Byron Army!



Mechanic Designer  
**TOSHIAKI IHARA**

- LAUNCH: June 2020 (scheduled)
- LAUNCH: June 2020 (scheduled)

## 30MM 1/144 eEXM-21 RABIOT JPY 1,380 each

## 30MM 1/144 bEXM-14T CIELNOVA JPY 1,380 each

### OPTION ARMOR

JPY 400 each

\*The main 30MM units are not included.

OPTION ARMOR FOR SPECIAL OPERATION

Now on sale

OPTION ARMOR FOR BASE ATTACK

Now on sale

OPTION ARMOR FOR ELITE OFFICER

LAUNCH: June 2020 (scheduled)

OPTION ARMOR FOR DEFENSE OPERATIONS

LAUNCH: July 2020 (scheduled)

### OPTION ARMOR

JPY 400 each

\*The main 30MM units are not included.

Extended Armament Vehicles, support mechas that offer new forms of customization, are here!

**They can also be used as customization parts!**

Mechanic Designer  
**HUMIKANE SHIMADA**

Vehicle Form

Backpack Equipping Form

The main 30MM units are not included.

Tank Form

Vehicle Form

The main 30MM units are not included.

**Customize your own original battlefield!**  
Perfect for 1/144 scale plastic model kits! \*The main 30MM units are not included.

Various scenes can be recreated! Usage examples

A parts set that resembles hangar scenes. Connect multiple kits for displays!

Sand cloud parts that can be arranged in different combinations are included!

**CUSTOMIZE SCENE BASE**

LAUNCH: May 2020 (scheduled) JPY 550

**CUSTOMIZE SCENE BASE (DESERT Ver.)**

LAUNCH: May 2020 (scheduled) JPY 400

Anyone can easily create their own combat scenes!

**CUSTOMIZE EFFECT (GUNFIRE IMAGE Ver.) [BLUE]**

LAUNCH: June 2020 (scheduled) JPY 500

**CUSTOMIZE EFFECT (GUNFIRE IMAGE Ver.) [YELLOW]**

LAUNCH: June 2020 (scheduled) JPY 500

## 30MM 1/144 EXTENDED ARMAMENT VEHICLE (AIR FIGHTER Ver.) LAUNCH: May 2020 (scheduled) JPY 780 each

## 30MM 1/144 EXTENDED ARMAMENT VEHICLE (TANK Ver.) LAUNCH: July 2020 (scheduled) JPY 780

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